

# Othalus



MOVEMENT ATTACK DEFEND BODY MIND  
SQUARES DICE DICE POINTS POINTS

4	5	6	10	1
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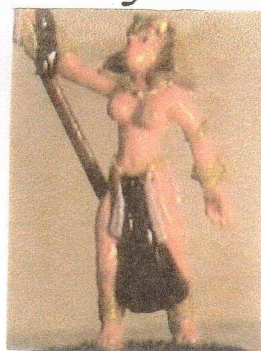
# Sinestra



MOVEMENT ATTACK DEFEND BODY MIND  
SQUARES DICE DICE POINTS POINTS

8	4	4	4	9
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# Neferu



MOVEMENT ATTACK DEFEND BODY MIND  
SQUARES DICE DICE POINTS POINTS

10	3	5	6	8
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# Ghost Warrior



MOVEMENT ATTACK DEFEND BODY MIND  
SQUARES DICE DICE POINTS POINTS

12	2	*		0
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\*- CAN NOT BE KILLED

# Werewolf



MOVEMENT ATTACK DEFEND BODY MIND  
SQUARES DICE DICE POINTS POINTS

8	4	3	4	5
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# Hydra

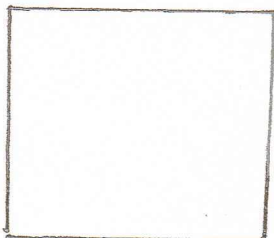


MOVEMENT ATTACK DEFEND BODY MIND  
SQUARES DICE DICE POINTS POINTS

10	6*	6**	7	4
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\* MAKES TWO ATTACKS ON EACH TURN  
\*\* USES BOTH BLACK AND WHITE SHIELDS TO DEFEND

MOVEMENT  
SQUARES  
ATTACK  
DICE  
DEFEND  
DICE  
BODY  
POINTS  
MIND  
POINTS



MIND  
POINTS  
BODY  
POINTS  
DEFEND  
DICE  
ATTACK  
DICE  
MOVEMENT  
SQUARES

